

## 1. Illness Scripts or patterns

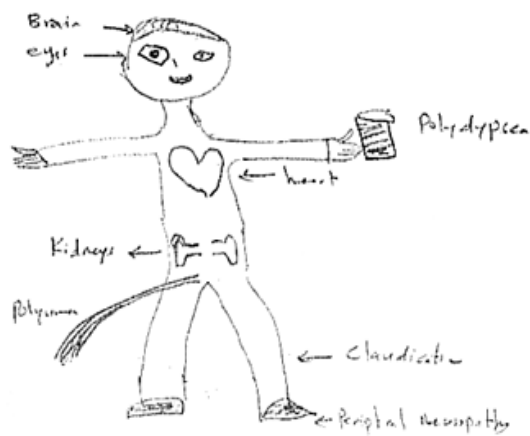
Expert physicians have hundreds of thousands of mental patterns that they use to diagnose illness/conditions, & part of your job is to help students develop their own patterns. Note the use of “*their own*”; the pattern will not be as sophisticated as yours, & it may look very different from the way you remember information. This is a homework/self-directed assignment that you give the learner & you need to check to see if it is being done but don’t expect it to look like how you would do it.

### Medical Student/Clerks

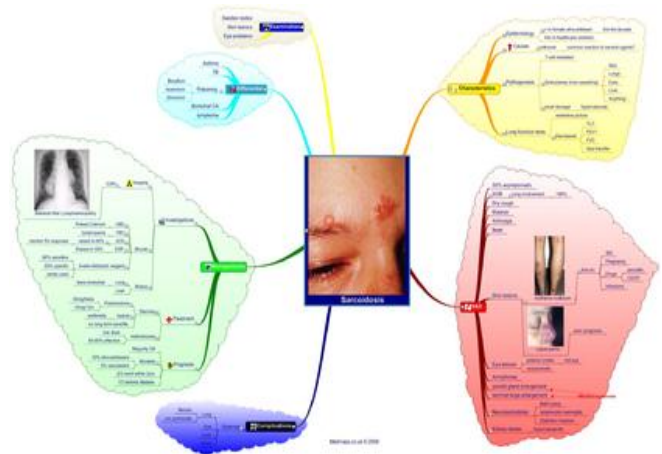
At this stage of development, you start by asking students to keep an illness book/app in some form that is useful to them. Start with common occurrences such as diabetes & get the student to list symptoms.

Highly visual students might create a visual representation like the example below on the left. Don’t worry if this visual script doesn’t appear complete; images act as complex cues for visual learners & often make no sense to text based people. Occasionally you will encounter a student with very poor visualization skills & they might need to use auditory prompts such as mnemonics or songs instead of visual cues.

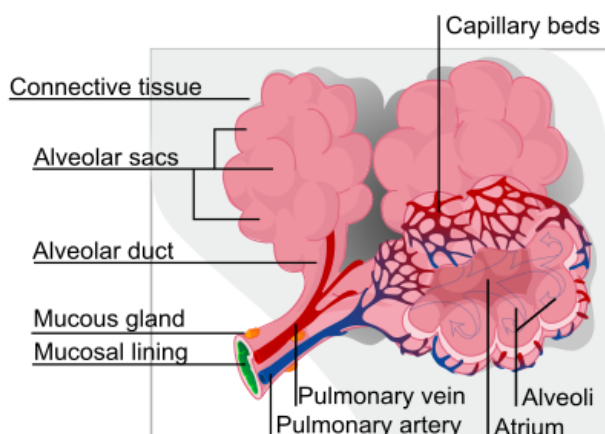
Please visit the Medical Education Wiki for more Illness Script resources - <https://wiki.usask.ca/display/db/Begin+by+Using+Illness+Scripts>.



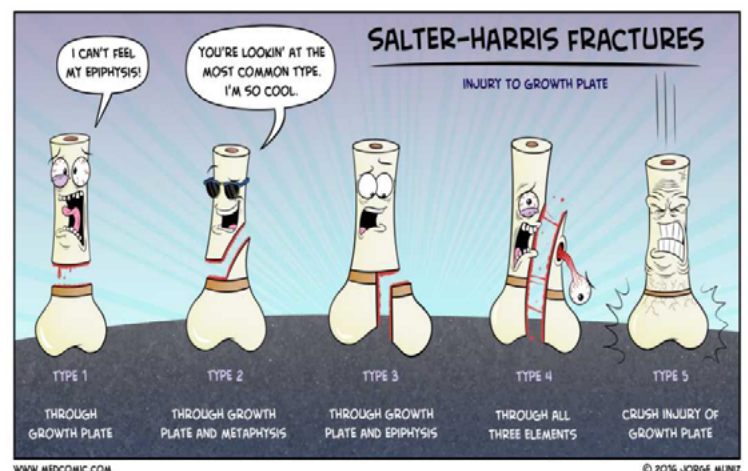
Used with permission of Mohammad Al Reshir



(c) MedMaps



Public Domain by LadyofHats;  
<https://commons.wikimedia.org/w/index.php?curid=3222341>



(c) Jorge Muniz [www.medcomic.com](http://www.medcomic.com)